

THE LEARNING OUTCOME FRAME OF UG AND PG COURSE OF COMPUTER APPLICATION

B. Sc. Computer Application

BSc.-I year

Course Outcome:-

After completing BSc.-I year Computer Application, the student acquires knowledge of –

Computer system, input/output devices, block diagram of computer, types of software, memory, operating system, function and types of operating system, number system, decision support system& it's characteristics & limitation, Internet, Url, www, cryptography, internet.

Procedural programming language, C language, looping, branching, jumping, Arrays, Structure, Graphics & it's types, Multimedia Elements production & presentation, Pointer, Function Related Practical & MS – WORD, MS Power Point.

B Sc.-II year

After completing B Sc.-II year Computer Application, the student acquires knowledge of –

Computer networks, Component of computer network, Network Topologies, Transmission medium, Concepts of OOP, function, Class & Objects, Constructor & Destructor, Inheritance & Polymorphism.

Evolution of database technology, Database Development Life Cycle, Useof relational algebra, storage media, Database Administrator, SQL, DDL, DML, DCL

B Sc.-III year

After completing B Sc.-III year Computer Application, the student acquires knowledge of –

Web Page & Web Site, Html editors, Html forms, Creating & editor, Cascading style sheets, Animation, WEB Hosting, PHP, My-SQL

Digital marketing, Internet, Domain name, Web server, Google Analytics, Bounce rate, Marketing on social networking sites, Facebook marketing, SEO & it's importance, Google Edwards.